

[2008/09/03 12:13] Becka Finesmith: By attending this meeting you agree to be included in the chatlog which will be published. Everyone in favour?

[2008/09/03 12:13] Zuki Tigerpaw: Aye aye

[2008/09/03 12:13] Elsa Dickins: aye

[2008/09/03 12:14] Minnie Atlass: yup

[2008/09/03 12:14] Elsa Dickins: no Zuki, that's what they say on ships

[2008/09/03 12:14] Scathach Rhiadra: yes

[2008/09/03 12:14] Eshala Tabacznyk nods

[2008/09/03 12:14] Elsa Dickins: honestly

[2008/09/03 12:14] Becka Finesmith: lol

[2008/09/03 12:14] Becka Finesmith: ay

[2008/09/03 12:14] Becka Finesmith: For the record

[2008/09/03 12:14] Zuki Tigerpaw: But I thought we were - all this moving!

[2008/09/03 12:14] Eshala Tabacznyk: aye

[2008/09/03 12:14] Minnie Atlass: well its moving like one

[2008/09/03 12:14] Eshala Tabacznyk: lol

[2008/09/03 12:14] Becka Finesmith: Yes - I feel sea sick!

[2008/09/03 12:14] Eshala Tabacznyk hands round motion sickness pills

[2008/09/03 12:14] Becka Finesmith: lol

[2008/09/03 12:14] Minnie Atlass: ty Esh

[2008/09/03 12:14] Eshala Tabacznyk: yw

[2008/09/03 12:15] Becka Finesmith: OK - Has everyone familurised themselves with the Google Group and Docs?

[2008/09/03 12:15] Zuki Tigerpaw: Yup

[2008/09/03 12:15] Kickaha Wolfenhaut: Yes

[2008/09/03 12:15] Scathach Rhiadra: yes

[2008/09/03 12:15] Becka Finesmith: any comments about them/

[2008/09/03 12:15] Becka Finesmith: ?

[2008/09/03 12:15] Firestone Bookmite is Offline

[2008/09/03 12:15] Elsa Dickins is just going to administer sleeping pills with a mallet to some small people

[2008/09/03 12:15] Kickaha Wolfenhaut: There seemed to be problems for some guys editing the spreadsheet. Has that been resolved?

[2008/09/03 12:15] Elsa Dickins: brb

[2008/09/03 12:16] Becka Finesmith: lol

[2008/09/03 12:16] Zuki Tigerpaw: It's a shame they are in two different places - but together they serve a purpose.

[2008/09/03 12:16] Eshala Tabacznyk: lol

[2008/09/03 12:16] Scathach Rhiadra: lol

[2008/09/03 12:16] Lilac Lupindo is Online

[2008/09/03 12:16] DL Notify List v1.1: lilac Lupindo has logged on

[2008/09/03 12:16] Eshala Tabacznyk: I get a bit muddled trying to find which one to look in - docs or groups

[2008/09/03 12:16] Becka Finesmith: Yes - I would have liked them to be in the same place but unfortunately you can't imbed them in the group and have shared facilities

[2008/09/03 12:17] Becka Finesmith: The only doc we have currently is the project plan

[2008/09/03 12:17] Becka Finesmith: oh - And the plans - Sorry

[2008/09/03 12:17] Becka Finesmith: that's 2

[2008/09/03 12:17] Zuki Tigerpaw: Should we be putting the resarch docs in Docs ot Groups? I put mine in group!

[2008/09/03 12:17] Zuki Tigerpaw: or

[2008/09/03 12:17] DL Notify List v1.1: Angelique Zapatero has logged off

[2008/09/03 12:17] DL Notify List v1.1: Firestone Bookmite has logged off

[2008/09/03 12:17] Kickaha Wolfenhaut: Keep you hand out of your pockets becka. In case you need to go up to ten at all.

[2008/09/03 12:18] Becka Finesmith: wb Kick

[2008/09/03 12:18] Eshala Tabacznyk: I can't remember where I put my document

[2008/09/03 12:18] Zuki Tigerpaw: It's in group Esh - I just followed you! :O)

[2008/09/03 12:19] Becka Finesmith: Currently, the research docs are in the group but I'm worried they will get lost amongst the less important docs if they stay there

[2008/09/03 12:19] Commander Quandry: Kick didn't go anywhere - he is just hiding his in world presence

[2008/09/03 12:19] Scathach Rhiadra: I think it is in docs Esh

[2008/09/03 12:19] Kickaha Wolfenhaut: Can you set up hierarchical folders?

[2008/09/03 12:19] Becka Finesmith: Aah OK

[2008/09/03 12:19] Scathach Rhiadra: oops

[2008/09/03 12:19] Becka Finesmith: No Kick - You can't which is a pain

[2008/09/03 12:19] Kickaha Wolfenhaut: OK

[2008/09/03 12:19] Becka Finesmith: If we could, it would solve the problem wouldn't it

[2008/09/03 12:20] Becka Finesmith: So who was having trouble editing the plan?

[2008/09/03 12:20] Kickaha Wolfenhaut: Can't remember...

[2008/09/03 12:20] Kickaha Wolfenhaut: I put someone's entry up for them...

[2008/09/03 12:20] Eshala Tabacznyk: I had trouble adding my name and dates to the spreadsheet

[2008/09/03 12:20] Kickaha Wolfenhaut: Esh. yes. I knew that.

[2008/09/03 12:20] Becka Finesmith: But you managed it in the end?

[2008/09/03 12:20] Commander Quandry: I could have put something in the spreadsheet - but I didn't have anything to add

[2008/09/03 12:21] Eshala Tabacznysk: Kick did - and I think I managed to add my comment after I'd uploaded the document

[2008/09/03 12:21] Becka Finesmith: OK - thanks Commander. You may have after tonight :)

[2008/09/03 12:21] Becka Finesmith: Ok. We should have another manager of that doc really. Any volunteers?

[2008/09/03 12:21] Commander Quandry: Seems we have bored Elsa

[2008/09/03 12:21] Becka Finesmith: lol

[2008/09/03 12:21] Eshala Tabacznysk: lol she's gone to drug and club the kids

[2008/09/03 12:22] Becka Finesmith: yay - Can we watch

[2008/09/03 12:22] Eshala Tabacznysk: lol

[2008/09/03 12:22] Becka Finesmith: It's dark under those stairs

[2008/09/03 12:22] Becka Finesmith: OK. as we have no volunteers... Kick???

[2008/09/03 12:22] Minnie Atlss: when you say Spreadsheet Becka... do you mean the one you sent me

[2008/09/03 12:23] Eshala Tabacznysk: I'm sorry what are volunteers required to do?

[2008/09/03 12:23] Scathach Rhiadra: is this the spreadsheet we are talking about?

[2008/09/03 12:23] Becka Finesmith: No Minnie - that was the one with the dimensions in wasn't it?

[2008/09/03 12:23] Kickaha Wolfenhaut: Sorry?

[2008/09/03 12:23] Minnie Atlss: ermmm think so

[2008/09/03 12:23] Becka Finesmith: the spreadsheet is the one we have been assigning tasks through

[2008/09/03 12:23] Kickaha Wolfenhaut: I was distracted momentarily there by RL.

[2008/09/03 12:23] Minnie Atlss: oh yes i did it a while ago

[2008/09/03 12:24] Kickaha Wolfenhaut: I'll volunteer for anything that you can't get volunteers for.

[2008/09/03 12:24] Eshala Tabacznysk: well as I have trouble editing it I best not volunteer to do anything to do it lol

[2008/09/03 12:24] Becka Finesmith: OK. Cool.

[2008/09/03 12:24] Becka Finesmith: lol @Esh

[2008/09/03 12:24] Becka Finesmith: Now.....

[2008/09/03 12:24] Commander Quandry: I'll vounteer for anything Kick's not going to be doing

[2008/09/03 12:24] Scathach Rhiadra: what do you want a volenteerr for?

[2008/09/03 12:24] Becka Finesmith: Kick and I spent some time at Walton Hall at the weekend and dug up some information about the lander

[2008/09/03 12:24] Lilac Lupindo is Offline

[2008/09/03 12:24] Becka Finesmith: lol

[2008/09/03 12:25] Elsa Dickins: sorry I am here now

[2008/09/03 12:25] Becka Finesmith: Everyone asleep then ??

[2008/09/03 12:25] Minnie Atlass: goood

[2008/09/03 12:25] Becka Finesmith: ;P

[2008/09/03 12:25] Eshala Tabacznyk: kids drugged and clubbed?

[2008/09/03 12:25] Elsa Dickins: but have to go again in a sec, busy time of evening

[2008/09/03 12:25] Becka Finesmith: Before you go Elsa

[2008/09/03 12:25] Elsa Dickins: drugged yes, going to do the clubbing in a sec when they're drowsy

[2008/09/03 12:25] Becka Finesmith: Can we ask you something?

[2008/09/03 12:25] Elsa Dickins: I pride myself on my parenting skills

[2008/09/03 12:25] A group member named Fantasyland Apogee gave you For Sale - FULL 65,536sqm Commer, Vega Isle (108, 151, 24).

[2008/09/03 12:25] Eshala Tabacznyk: lol

[2008/09/03 12:25] Elsa Dickins: yes

[2008/09/03 12:25] Eshala Tabacznyk obviously read a different parenting manual to Elsa

[2008/09/03 12:25] Becka Finesmith: They won't sleep tonight ;)

[2008/09/03 12:26] DL Notify List v1.1: lilac Lupindo has logged off

[2008/09/03 12:26] Groovy Magic is Online

[2008/09/03 12:26] Becka Finesmith: When we met last week we were talking about an "office" for our group and we wondered if we could use the top floor of this building?

[2008/09/03 12:27] Minnie Atlass: yep

[2008/09/03 12:27] DL Notify List v1.1: Groovy Magic has logged on

[2008/09/03 12:27] Minnie Atlass: agreed... and a studio up there

[2008/09/03 12:27] Becka Finesmith: It would have an area for showing prototypes and some display boards

[2008/09/03 12:27] Commander Quandry: I'll volunteer for parenting - I've done a bit

[2008/09/03 12:27] Becka Finesmith: yes - And a studio

[2008/09/03 12:27] Minnie Atlass: yes

[2008/09/03 12:27] Firestone Bookmite is Online

[2008/09/03 12:27] Amygdala Raymaker is Online

[2008/09/03 12:27] Becka Finesmith: oooh the suspense

[2008/09/03 12:28] DL Notify List v1.1: Amygdala Raymaker has logged on
[2008/09/03 12:28] DL Notify List v1.1: Aseret Quintessa has logged on
[2008/09/03 12:28] DL Notify List v1.1: Firestone Bookmite has logged on
[2008/09/03 12:28] Eshala Tabacznyk: should I start a drum roll???
[2008/09/03 12:28] Minnie Atlass: i need all the schematics around me
[2008/09/03 12:28] Becka Finesmith: lol
[2008/09/03 12:28] Scathach Rhiadra: lol
[2008/09/03 12:28] Kickaha Wolfenhaut: Can't type for laughing.
[2008/09/03 12:28] Becka Finesmith: is everyone on tenderhooks like me?
[2008/09/03 12:28] Eshala Tabacznyk starts to flick small things at Elsa
[2008/09/03 12:28] Becka Finesmith: lol
[2008/09/03 12:28] Kickaha Wolfenhaut: Ouch
[2008/09/03 12:28] Eshala Tabacznyk moves onto medium sized objects
[2008/09/03 12:29] Becka Finesmith: No spurriuos characters being typed so I
guess she hasn't fallen asleep at the keyboard
[2008/09/03 12:29] Eshala Tabacznyk: sorry Kick
[2008/09/03 12:29] Firestone Bookmite is Offline
[2008/09/03 12:29] Becka Finesmith: Anyway....
[2008/09/03 12:29] Eshala Tabacznyk: in your own time Elsa
[2008/09/03 12:29] Minnie Atlass: what are we asking Elsa for?
[2008/09/03 12:29] Minnie Atlass: losing the thread now
[2008/09/03 12:29] Kickaha Wolfenhaut: Stage fright... stuck up there in the
important position.
[2008/09/03 12:30] Becka Finesmith: lol - The top floow
[2008/09/03 12:30] Becka Finesmith: floor
[2008/09/03 12:30] DL Notify List v1.1: Angelique Zapatero has logged on
[2008/09/03 12:30] Eshala Tabacznyk: lol KICK
[2008/09/03 12:30] Minnie Atlass: well can't we just use it
[2008/09/03 12:30] Becka Finesmith: So - while we await the outcome.....
[2008/09/03 12:30] Eshala Tabacznyk: maybe she's got a stiff neck - thats why she
looking out that window
[2008/09/03 12:30] Kickaha Wolfenhaut: Hands up all estate managers opposed to
the motion.
[2008/09/03 12:30] Kickaha Wolfenhaut: Carried.
[2008/09/03 12:30] Becka Finesmith: Minnie, do you think we have enough
information to start breaking the build down into tasks?
[2008/09/03 12:31] Becka Finesmith: lol
[2008/09/03 12:31] Becka Finesmith: @Kick
[2008/09/03 12:31] Becka Finesmith: That's a good way to get things through
[2008/09/03 12:31] Minnie Atlass: let me have a look again

[2008/09/03 12:31] Becka Finesmith: ok
[2008/09/03 12:31] Eshala Tabacznyk: all those in favour of invading the 3rd floor say AYE
[2008/09/03 12:31] Minnie Atlass: aye
[2008/09/03 12:31] Zuki Tigerpaw: Aye
[2008/09/03 12:31] Becka Finesmith: I'd like us to start getting stuck into the building and scripting now
[2008/09/03 12:31] Becka Finesmith: Aye
[2008/09/03 12:31] Eshala Tabacznyk: ay
[2008/09/03 12:31] Becka Finesmith: sorry
[2008/09/03 12:31] Eshala Tabacznyk: e
[2008/09/03 12:31] Zuki Tigerpaw: Oh - goody!
[2008/09/03 12:31] Commander Quandry: Aye
[2008/09/03 12:31] Eshala Tabacznyk: thats settled then
[2008/09/03 12:31] Elsa Dickins: sorry
[2008/09/03 12:31] Elsa Dickins: yes
[2008/09/03 12:31] Kickaha Wolfenhaut: You are revolting.
[2008/09/03 12:32] Eshala Tabacznyk: Elsa you can go back to sleep now
[2008/09/03 12:32] Commander Quandry: too late
[2008/09/03 12:32] Elsa Dickins: to whatever the question was
[2008/09/03 12:32] Becka Finesmith: yeah
[2008/09/03 12:32] Eshala Tabacznyk: we've decided
[2008/09/03 12:32] Becka Finesmith: THats a yes :)
[2008/09/03 12:32] Eshala Tabacznyk: lol
[2008/09/03 12:32] Commander Quandry: Speak for yourself Kick - there's nothing revolting about me
[2008/09/03 12:32] Eshala Tabacznyk: lol I like revolting
[2008/09/03 12:32] Eshala Tabacznyk: lets start a revolution!
[2008/09/03 12:32] Elsa Dickins: I am rearranging the house as we're getting more kids - emergency - and translating number 2 son's birthday invitation into Japanese because a new boy started today who is Japanese adn can't speak English
[2008/09/03 12:32] Minnie Atlass: in a word... no not yet.. i can't make out all the tiddly bits
[2008/09/03 12:33] Elsa Dickins: who should get on well with the Russians at the paryt as neither can they
[2008/09/03 12:33] DL Notify List v1.1: Firestone Bookmite has logged off
[2008/09/03 12:33] Elsa Dickins 's brain is frazzled
[2008/09/03 12:33] Scathach Rhiadra: lol
[2008/09/03 12:33] Becka Finesmith: Kids havetheir own language :)
[2008/09/03 12:33] Minnie Atlass: russians, japanese, mars lander

[2008/09/03 12:33] Becka Finesmith: Just say Yes ELsa and we will be happy :)
[2008/09/03 12:33] Elsa Dickins: yes yes yes yes yes
[2008/09/03 12:33] Eshala Tabacznky: ty
[2008/09/03 12:33] Becka Finesmith: yayyy!
[2008/09/03 12:33] Eshala Tabacznky: lol
[2008/09/03 12:33] Minnie Atlass: yayyyy
[2008/09/03 12:33] Elsa Dickins: lol
[2008/09/03 12:33] Becka Finesmith: You got that in the minutes Kick :)
[2008/09/03 12:33] Eshala Tabacznky: wow that was east
[2008/09/03 12:33] Kickaha Wolfenhaut: Oh yes
[2008/09/03 12:33] Eshala Tabacznky: easy even
[2008/09/03 12:34] Becka Finesmith: Thanks Elsa
[2008/09/03 12:34] Becka Finesmith: Promise we will leave it tidy
[2008/09/03 12:34] Elsa Dickins: np, that was the easiest thing I've done all evenign :)
[2008/09/03 12:34] Becka Finesmith: lol - One thing
[2008/09/03 12:34] Becka Finesmith: The building needs re-alignment otherwise we may fall out!
[2008/09/03 12:35] Eshala Tabacznky: lol
[2008/09/03 12:35] Eshala Tabacznky: aha
[2008/09/03 12:35] Eshala Tabacznky: maybe thats why she said yes!!
[2008/09/03 12:35] Elsa Dickins: what's up?
[2008/09/03 12:35] Becka Finesmith: You can't see the building?
[2008/09/03 12:35] Becka Finesmith: it's all outta wack
[2008/09/03 12:35] Eshala Tabacznky: lol
[2008/09/03 12:35] Eshala Tabacznky: theres a whacking great gap next to us here - it's blowing a game
[2008/09/03 12:35] Eshala Tabacznky: gale*
[2008/09/03 12:36] Minnie Atlass: haha
[2008/09/03 12:36] MystiTool HUD 1.0.23: Entering chat range: smithb Windlow (10m)
[2008/09/03 12:36] Eshala Tabacznky: uh oh
[2008/09/03 12:36] Kickaha Wolfenhaut: I hate to bring up the subject of spacecraft....
[2008/09/03 12:36] Elsa Dickins: oh *&^%ing SCHOMER SIMPSON!!
[2008/09/03 12:36] Eshala Tabacznky: i'm getting nervous
[2008/09/03 12:36] DL Notify List v1.1: Bunnykins Quandry has logged on
[2008/09/03 12:36] Zuki Tigerpaw: Oooo
[2008/09/03 12:36] Eshala Tabacznky: ooooooh
[2008/09/03 12:36] Becka Finesmith: What happened>?

[2008/09/03 12:36] Minnie Atlass: hi smithb
[2008/09/03 12:36] Becka Finesmith: Hi SmithB
[2008/09/03 12:36] Elsa Dickins: well I'm guessing it was him
[2008/09/03 12:36] Zuki Tigerpaw: Hi SmithB
[2008/09/03 12:37] Becka Finesmith: YEs - Spacecraft
[2008/09/03 12:37] Elsa Dickins: unless it was Kick
[2008/09/03 12:37] Eshala Tabacznyk puts her hard hat on just in case
[2008/09/03 12:37] Minnie Atlass: hardhat Esh... we all need one
[2008/09/03 12:37] smithb Windlow: Hi all whats hapnin.
[2008/09/03 12:37] Becka Finesmith: So we now have our premises. Shall we retire to the thrid floor and take a look?
[2008/09/03 12:37] Elsa Dickins: Schomer was resetting the landmark teleport point for the island yesterday
[2008/09/03 12:37] Clare Loring is Online
[2008/09/03 12:37] Kickaha Wolfenhaut: Yes, it's still ot right though, IMHO
[2008/09/03 12:37] Eshala Tabacznyk: are you sure it's safe
[2008/09/03 12:37] Minnie Atlass: we're discussing the Mars Lander project
[2008/09/03 12:37] Commander Quandry: He did - and mucked it up
[2008/09/03 12:37] Elsa Dickins: wow just zoomed out, it's stuffed!
[2008/09/03 12:38] Becka Finesmith: It only happened about half an hour ago
Elsa
[2008/09/03 12:38] Elsa Dickins: who did?
[2008/09/03 12:38] Minnie Atlass: sit down Smith
[2008/09/03 12:38] Becka Finesmith: We where sitting here chatting and it just went
[2008/09/03 12:38] MystiTool HUD 1.0.23: Entering chat range: Lionel Blaisdale (10m)
[2008/09/03 12:38] Elsa Dickins: hmmm, veyr odd
[2008/09/03 12:38] Kickaha Wolfenhaut: I thought at first I had grabbed the floor by mistake, but it was a multi-selection... so mayeb sabotage!
[2008/09/03 12:38] Elsa Dickins: Kickaha?
[2008/09/03 12:38] Becka Finesmith: lol
[2008/09/03 12:39] Minnie Atlass: i'm looking for the escape route
[2008/09/03 12:39] Elsa Dickins: zoom out birdie, the whole of this side of the building is stuffed
[2008/09/03 12:39] Kickaha Wolfenhaut: I've seen.
[2008/09/03 12:39] Becka Finesmith: I don't think any of us have the rights to move the building?
[2008/09/03 12:39] Kickaha Wolfenhaut: A re-rez might be easiest.
[2008/09/03 12:39] Minnie Atlass: whole section Elsa

[2008/09/03 12:39] Eshala Tabacznyk: it's all over the place out here
[2008/09/03 12:39] Minnie Atlass: hi Lionel
[2008/09/03 12:39] Kickaha Wolfenhaut: So many un-linked parts moved at once, it cannot have been an accident.
[2008/09/03 12:39] Zuki Tigerpaw: Hi Lionel
[2008/09/03 12:40] Eshala Tabacznyk: but who would be able to move it?
[2008/09/03 12:40] Eshala Tabacznyk: there were only us here
[2008/09/03 12:40] Elsa Dickins: anyone in the noubies centre group can move it
[2008/09/03 12:40] Elsa Dickins: and it didn't do itself
[2008/09/03 12:40] Kickaha Wolfenhaut: Ah!
[2008/09/03 12:41] Kickaha Wolfenhaut: I have Sholokhov active.
[2008/09/03 12:41] Kickaha Wolfenhaut: Off the hook!
[2008/09/03 12:41] Kickaha Wolfenhaut: lol
[2008/09/03 12:41] Becka Finesmith: Do you have a log that says who did it?
[2008/09/03 12:41] Minnie Atlass: sit down Li
[2008/09/03 12:41] Elsa Dickins: OK did someone just put it back?
[2008/09/03 12:41] Elsa Dickins: no
[2008/09/03 12:41] Elsa Dickins: argh, kids, brb
[2008/09/03 12:41] Becka Finesmith: not me
[2008/09/03 12:41] Eshala Tabacznyk: I havent touched a thing
[2008/09/03 12:41] Zuki Tigerpaw: Not guilty
[2008/09/03 12:41] Becka Finesmith: it is back though!
[2008/09/03 12:41] Eshala Tabacznyk: oh yeah so it is
[2008/09/03 12:42] Becka Finesmith: weird!
[2008/09/03 12:42] Becka Finesmith: Perhaps the island moved
[2008/09/03 12:42] Commander Quandry: I put it back - but don't look at me for the original damage
[2008/09/03 12:42] Kickaha Wolfenhaut: wow - there's a little step in the doorway that wasn't there.
[2008/09/03 12:42] Becka Finesmith: and not the building
[2008/09/03 12:42] Becka Finesmith: It's all relative
[2008/09/03 12:42] Kickaha Wolfenhaut: M.A.F.
[2008/09/03 12:42] Minnie Atlass: trip trip
[2008/09/03 12:42] Becka Finesmith: MAF?
[2008/09/03 12:42] Lionel Blaisdale: When did this happen?
[2008/09/03 12:42] Kickaha Wolfenhaut: Mad As ...
[2008/09/03 12:42] Eshala Tabacznyk: bout 40 mins ago
[2008/09/03 12:43] Becka Finesmith: Ahh well. All sorted now - Thanks
Commander
[2008/09/03 12:43] Becka Finesmith: Anyway - Back tot he plot

[2008/09/03 12:43] Minnie Atlass: at last
[2008/09/03 12:43] Becka Finesmith: We have a home :) Third floor
[2008/09/03 12:43] Eshala Tabaczyk: if the island had moved tho - the whole building would have simply shifted surely?
[2008/09/03 12:43] Amygdala Raymaker is Offline
[2008/09/03 12:43] Minnie Atlass: yayyyy
[2008/09/03 12:43] Becka Finesmith: :)
[2008/09/03 12:43] Commander Quandry: It's not perfect = but it's better for now
[2008/09/03 12:43] Eshala Tabaczyk: woou lets go check out our new home
[2008/09/03 12:44] Minnie Atlass: yeahhh
[2008/09/03 12:44] Becka Finesmith: I think we have enough material that we can now start to sort out the build
[2008/09/03 12:44] Lionel Blaisdale: There is something else which needs considering.
[2008/09/03 12:44] Minnie Atlass: first one up....yayyy
[2008/09/03 12:44] Becka Finesmith: OK - Everyone to the third floor
[2008/09/03 12:44] Amygdala Raymaker is Online
[2008/09/03 12:44] Becka Finesmith: Plenty of spca
[2008/09/03 12:44] Becka Finesmith: space
[2008/09/03 12:44] Eshala Tabaczyk: yep
[2008/09/03 12:45] Kickaha Wolfenhaut: I've never been up here.
[2008/09/03 12:45] MystiTool HUD 1.0.23: Entering chat range: smithb Windlow (18m)
[2008/09/03 12:45] Kickaha Wolfenhaut: This section is different innit.
[2008/09/03 12:45] Commander Quandry: Just so we all know - this is the second floor - we are not americans
[2008/09/03 12:45] MystiTool HUD 1.0.23: Entering chat range: Eshala Tabaczyk (19m)
[2008/09/03 12:45] Minnie Atlass is Offline
[2008/09/03 12:45] MystiTool HUD 1.0.23: Entering chat range: smithb Windlow (11m)
[2008/09/03 12:46] Minnie Atlass is Online
[2008/09/03 12:46] MystiTool HUD 1.0.23: Entering chat range: Eshala Tabaczyk (16m)
[2008/09/03 12:46] smithb Windlow: thanks for that
[2008/09/03 12:46] Becka Finesmith: YW
[2008/09/03 12:46] MystiTool HUD 1.0.23: Entering chat range: Minnie Atlass (11m)
[2008/09/03 12:46] Minnie Atlass: crashed...grrr
[2008/09/03 12:46] Becka Finesmith: Who's missung

[2008/09/03 12:46] MystiTool HUD 1.0.23: Entering chat range: Zuki Tigerpaw (19m)

[2008/09/03 12:47] Zuki Tigerpaw: Hi how the heck do you get there?

[2008/09/03 12:47] Minnie Atlass: yayyy regaining my uni days... arts studio.... obviously no palm trees tho...lol

[2008/09/03 12:47] Lionel Blaisdale: Go outside and fly.

[2008/09/03 12:47] MystiTool HUD 1.0.23: Entering chat range: Becka Finesmith (19m)

[2008/09/03 12:48] MystiTool HUD 1.0.23: Entering chat range: Zuki Tigerpaw (19m)

[2008/09/03 12:48] Minnie Atlass: we need to paste the drawings on boards around the room

[2008/09/03 12:48] Kickaha Wolfenhaut: Yes.

[2008/09/03 12:48] MystiTool HUD 1.0.23: Entering chat range: Ford Lundquist (19m)

[2008/09/03 12:48] Becka Finesmith: OK - So we have two areas - How should we use them?

[2008/09/03 12:48] Kickaha Wolfenhaut: I'm up for doing that, unless soemone else is keen,

[2008/09/03 12:49] Minnie Atlass: smith, do you want to be part of this project, if so you need to join the group

[2008/09/03 12:49] MystiTool HUD 1.0.23: Entering chat range: Zuki Tigerpaw (18m)

[2008/09/03 12:49] MystiTool HUD 1.0.23: Entering chat range: Ford Lundquist (18m)

[2008/09/03 12:49] Zuki Tigerpaw: Phew - got here eventually! :O)

[2008/09/03 12:49] smithb Windlow: Yes I would like to be involved

[2008/09/03 12:49] Becka Finesmith: So what are we using each area for?

[2008/09/03 12:50] Minnie Atlass: great

[2008/09/03 12:50] Scathach Rhiadra: is this whole floor for the project or do we want exhibition space for other things here too?

[2008/09/03 12:50] Becka Finesmith: We have all this floor if we want it

[2008/09/03 12:50] Kickaha Wolfenhaut: Whole floor I reckon, even if we shrink a bit after completion.

[2008/09/03 12:50] Minnie Atlass: well where is the Arts project going

[2008/09/03 12:50] Scathach Rhiadra: yes I was thinking of that too Minnie

[2008/09/03 12:51] Eshala Tabacznyk: afk

[2008/09/03 12:51] Kickaha Wolfenhaut: Other floors maybe? I don't think we are as far along with that project.

[2008/09/03 12:51] Minnie Atlass: it could go on the first floor tho

[2008/09/03 12:51] Kickaha Wolfenhaut: Yes.

[2008/09/03 12:51] Becka Finesmith: there is another floor but if you feel we don't need all the space

[2008/09/03 12:52] Becka Finesmith: To be honest - I think one half of this is enough for us>

[2008/09/03 12:52] Kickaha Wolfenhaut: Better to grab it while the offer's there and give soem up later.

[2008/09/03 12:52] Minnie Atlass: cos the only other group stuff is just gatherings i think... which cud be on the ground floor.. up to Becka

[2008/09/03 12:52] Becka Finesmith: Good idea

[2008/09/03 12:52] Kickaha Wolfenhaut: And get typing lessons.

[2008/09/03 12:52] Scathach Rhiadra: yes

[2008/09/03 12:52] Becka Finesmith: We night need it if we go on to other things

[2008/09/03 12:52] Minnie Atlass: the space we need is for Arts and Science

[2008/09/03 12:53] Minnie Atlass: i'm just thinking with all the windows... maybe Arts

[2008/09/03 12:53] Becka Finesmith: So how about we clear it with Elsa that Arts gets the 1st floor and Science has this floor until space becomes an issue?

[2008/09/03 12:54] Scathach Rhiadra: good idea

[2008/09/03 12:54] smithb Windlow: sounds good to me.

[2008/09/03 12:54] Minnie Atlass: yes agreed... this floor for Science

[2008/09/03 12:54] Minnie Atlass: i'm going to be here a lot soo...

[2008/09/03 12:54] Becka Finesmith: OK - Cool. So do we need both sections for the build?

[2008/09/03 12:55] Kickaha Wolfenhaut: I envisage the Arts space as modest anyway, just a TP gateway to custom built exhibit areas in skyboxes.

[2008/09/03 12:55] Groovy Magic is Offline

[2008/09/03 12:55] Minnie Atlass: well studio... over here.. and the rest in there

[2008/09/03 12:55] Minnie Atlass: there will be bits all over...lol

[2008/09/03 12:55] Becka Finesmith: OK -

[2008/09/03 12:55] Becka Finesmith: Cool

[2008/09/03 12:55] Becka Finesmith: So how do we lay out both areas?

[2008/09/03 12:55] DL Notify List v1.1: Groovy Magic has logged off

[2008/09/03 12:55] Minnie Atlass: have we got a good prim allowance

[2008/09/03 12:55] Eshala Tabaczyk: did the building move again>

[2008/09/03 12:56] Becka Finesmith: Kick

[2008/09/03 12:56] Minnie Atlass: why has a window just disappeared

[2008/09/03 12:56] smithb Windlow: Prim. allowance?

[2008/09/03 12:56] Becka Finesmith: What are you doing Esh? lol

[2008/09/03 12:56] Kickaha Wolfenhaut: It's a good question Minnie. I don't think prims are a critical concern to us, but it's good form to get a limit from Schomer.

[2008/09/03 12:56] Hennamono Morpork is Online

[2008/09/03 12:56] Scathach Rhiadra: its the pillars that are disappearing

[2008/09/03 12:56] MystiTool HUD 1.0.23: Entering chat range: Eshala Tabacznyk (19m)

[2008/09/03 12:56] Becka Finesmith: SmithB. On a parcel of Land you can only have so many primitives. They are the fundamental building blocks

[2008/09/03 12:56] DL Notify List v1.1: Hennamono Morpork has logged on

[2008/09/03 12:56] Minnie Atlass: someone let some fresh air in.... hehe

[2008/09/03 12:56] Lionel Blaisdale: As I said, there may be a very simple reason for things happening to this building.

[2008/09/03 12:56] Becka Finesmith: run for ya lives

[2008/09/03 12:57] MystiTool HUD 1.0.23: Entering chat range: Elsa Dickins (19m)

[2008/09/03 12:57] Kickaha Wolfenhaut: It's actually more flexible than that... you can "nick" prims from other parcels without having to tweak anything.

[2008/09/03 12:57] MystiTool HUD 1.0.23: Entering chat range: Eshala Tabacznyk (18m)

[2008/09/03 12:57] Becka Finesmith: so I guess we just wait til someone hollars

[2008/09/03 12:57] Minnie Atlass: lol

[2008/09/03 12:57] Becka Finesmith: Hi ELsa

[2008/09/03 12:57] Elsa Dickins: hello

[2008/09/03 12:57] MystiTool HUD 1.0.23: Entering chat range: Eshala Tabacznyk (19m)

[2008/09/03 12:58] Minnie Atlass: who's gone?

[2008/09/03 12:58] Lionel Blaisdale: I'll try yet again. As I said, there may be a very simple reason for things happening to this building.

[2008/09/03 12:58] MystiTool HUD 1.0.23: Entering chat range: Hennamono Morpork (19m)

[2008/09/03 12:58] Zuki Tigerpaw: Do tell Lionel!

[2008/09/03 12:58] Becka Finesmith: health and safety issues right there

[2008/09/03 12:58] Eshala Tabacznyk: I back - fell out of the window!

[2008/09/03 12:59] Kickaha Wolfenhaut: There's 2000 unused prims on the island, give or take. I would be horrified if we need more than 10% or maybe 20% of that... depending on what level of detail we aim for.

[2008/09/03 12:59] Becka Finesmith: me too

[2008/09/03 12:59] Commander Quandry: me too

[2008/09/03 12:59] Becka Finesmith: just in case

[2008/09/03 12:59] Eshala Tabacznys: it's very laggy down there - like walking in treacle

[2008/09/03 12:59] Lionel Blaisdale: It could be something as simple as a computer server glitch on a small scale.

[2008/09/03 12:59] Eshala Tabacznys: hey!!!!!!

[2008/09/03 12:59] Kickaha Wolfenhaut: The real issue is the prim limit the ISA place gives us.

[2008/09/03 12:59] Kickaha Wolfenhaut: ISA?

[2008/09/03 12:59] Kickaha Wolfenhaut: Whatever...

[2008/09/03 12:59] Becka Finesmith: ISM

[2008/09/03 12:59] smithb Windlow: O. Sh*&^t where did that floor go?

[2008/09/03 13:00] Eshala Tabacznys: I fell thru the floor!

[2008/09/03 13:00] Becka Finesmith: Hi Henn

[2008/09/03 13:00] Lionel Blaisdale: All that we are on here is as a result of software and electronic memory, etc.

[2008/09/03 13:00] Kickaha Wolfenhaut: ISM. Indeed.

[2008/09/03 13:00] Elsa Dickins: is someone messing with the building??

[2008/09/03 13:00] Scathach Rhiadra: Esh fell through it

[2008/09/03 13:00] Minnie Atlss: think so

[2008/09/03 13:00] Eshala Tabacznys: it's not me I swear

[2008/09/03 13:00] Becka Finesmith: not me

[2008/09/03 13:00] Zuki Tigerpaw: Hi Henn!

[2008/09/03 13:00] Hennamono Morpork: Hi - sorry I've only just got here

[2008/09/03 13:00] Eshala Tabacznys: I'm going to stand somewhere sage

[2008/09/03 13:00] Kickaha Wolfenhaut: There are green dots within sabateur range. BRB!!

[2008/09/03 13:00] Eshala Tabacznys: safe

[2008/09/03 13:00] Becka Finesmith: pull

[2008/09/03 13:00] Hennamono Morpork: Internet problems!

[2008/09/03 13:01] Becka Finesmith: looks that way

[2008/09/03 13:01] Lionel Blaisdale: It could be something as simple as a computer server glitch on a small scale.

[2008/09/03 13:01] Connecting to in-world Voice Chat...

[2008/09/03 13:01] Connected

[2008/09/03 13:01] MystiTool HUD 1.0.23: Entering chat range: Lucius Amaterasu (17m)

[2008/09/03 13:01] MystiTool HUD 1.0.23: Entering chat range: Eshala Tabacznys (15m)

[2008/09/03 13:02] MystiTool HUD 1.0.23: Entering chat range: Ford Lundquist (6m)

[2008/09/03 13:02] MystiTool HUD 1.0.23: Entering chat range: Eshala Tabacznyk (19m)

[2008/09/03 13:02] MystiTool HUD 1.0.23: Entering chat range: Commander Quandry (19m)

[2008/09/03 13:02] Connecting to in-world Voice Chat...

[2008/09/03 13:02] Connected

[2008/09/03 13:02] MystiTool HUD 1.0.23: Entering chat range: Paprika Pevensey (13m)

[2008/09/03 13:02] MystiTool HUD 1.0.23: Entering chat range: Ford Lundquist (13m)

[2008/09/03 13:03] MystiTool HUD 1.0.23: Entering chat range: Scathach Rhiadra (19m)

[2008/09/03 13:03] MystiTool HUD 1.0.23: Entering chat range: Zuki Tigerpaw (19m), Elsa Dickins (19m)

[2008/09/03 13:03] MystiTool HUD 1.0.23: Entering chat range: Hennamono Morpork (19m)

[2008/09/03 13:03] MystiTool HUD 1.0.23: Entering chat range: smithb Windlow (12m), Becka Finesmith (13m), Minnie Atlass (13m), Lionel Blaisdale (14m)

[2008/09/03 13:03] Becka Finesmith: Is there any particular layout that's needed?

[2008/09/03 13:03] Zuki Tigerpaw: How are we planning the build?

[2008/09/03 13:03] smithb Windlow: Becka. I wish you would move away from the edge. you are making me nerves

[2008/09/03 13:03] Becka Finesmith: Zuki - You have building / scripting skills?

[2008/09/03 13:03] Kickaha Wolfenhaut: Hi Henn... didn't see you arrive!

[2008/09/03 13:03] Becka Finesmith: theres an edge?

[2008/09/03 13:03] Hennamono Morpork: Hi Kick

[2008/09/03 13:03] Minnie Atlass: i have to tell you tho... i can't start the building properly til October... then loads of time... my lean period

[2008/09/03 13:03] Minnie Atlass: i'll do bits in September that's all

[2008/09/03 13:04] Zuki Tigerpaw: Becka - a little, but I'm happy to start on anything simple - I'm no expert, but keen to learn

[2008/09/03 13:04] Eshala Tabacznyk is Offline

[2008/09/03 13:04] Becka Finesmith: No Problem Minn -

[2008/09/03 13:04] Scathach Rhiadra: half the floor is missing

[2008/09/03 13:04] Hennamono Morpork: Wasn't in kitty mode so maybe you didn't recognise me :-)

[2008/09/03 13:04] Becka Finesmith: Anything would be great

[2008/09/03 13:04] Lionel Blaisdale: The build is in SL isn't it.

[2008/09/03 13:04] Minnie Atlass: well Autumn's better for me....
[2008/09/03 13:04] Becka Finesmith: OK Zuki. Watch the Spreadsheet
[2008/09/03 13:04] Becka Finesmith: It is Lionel
[2008/09/03 13:04] Minnie Atlass: then i'm all yours :)
[2008/09/03 13:04] Becka Finesmith: Yay
[2008/09/03 13:05] Zuki Tigerpaw: Will do
[2008/09/03 13:05] Becka Finesmith: OK. So we should sort this room out as
centre of ops. Then we need to think about making the build manageable
[2008/09/03 13:05] Lionel Blaisdale: Then it is extreemly important to recognise
one thing about SL or the build will not work.
[2008/09/03 13:05] Becka Finesmith: Which is Lionel?
[2008/09/03 13:05] Minnie Atlass: what Li
[2008/09/03 13:05] Kickaha Wolfenhaut: Pixies.
[2008/09/03 13:05] Becka Finesmith: lol
[2008/09/03 13:05] Zuki Tigerpaw: lol
[2008/09/03 13:05] Lionel Blaisdale: SL is pure illusion.
[2008/09/03 13:05] Scathach Rhiadra: lol
[2008/09/03 13:06] Becka Finesmith: NOOOOOOOOO
[2008/09/03 13:06] Minnie Atlass: yeahhhh
[2008/09/03 13:06] Zuki Tigerpaw: No!
[2008/09/03 13:06] Eshala Tabacznyk is Online
[2008/09/03 13:06] Minnie Atlass: its just an illusion...wwoo woo ahhhh
[2008/09/03 13:06] Becka Finesmith: I am more then an Avatar
[2008/09/03 13:06] Lionel Blaisdale: Every single aspect of SL that you see is
textures on prims.
[2008/09/03 13:06] Sadie Hermit is Online
[2008/09/03 13:06] Minnie Atlass: yes Li
[2008/09/03 13:06] Becka Finesmith: I don't belive you
[2008/09/03 13:06] MystiTool HUD 1.0.23: Entering chat range: Eshala
Tabacznyk (15m)
[2008/09/03 13:06] Minnie Atlass: lol
[2008/09/03 13:06] MystiTool HUD 1.0.23: Entering chat range: Commander
Quandry (14m)
[2008/09/03 13:06] Zuki Tigerpaw: You mean... al this time....
[2008/09/03 13:06] Becka Finesmith: I can touch... no .. .wait.. arrrgghhhhh
[2008/09/03 13:06] Elsa Dickins: scandalous assertion!
[2008/09/03 13:07] Lionel Blaisdale: A staircase for instance is in fact a ramp
with a picture of a staircase on it.
[2008/09/03 13:07] Eshala Tabacznyk: i back - had to log out after spilling half a
can of coke on my keyboard

[2008/09/03 13:07] Hennamono Morpork: I bet it isn't pure illusion - they'll adulterate it with something to make it go further!

[2008/09/03 13:07] Becka Finesmith: I thought thats waht a staircasse was

[2008/09/03 13:07] Minnie Atlass: well have you seen mine... no indeed not..... huh

[2008/09/03 13:07] Lionel Blaisdale: A motorcycle is a prim with pictures of a motorcycle on them.

[2008/09/03 13:07] Minnie Atlass: all prims my dear

[2008/09/03 13:07] Scathach Rhiadra: uhm, sometimes i have felt that I amn't really rear

[2008/09/03 13:07] Zuki Tigerpaw: What? I built a million little slats and neatly arranged them.....

[2008/09/03 13:07] Scathach Rhiadra: real

[2008/09/03 13:07] Becka Finesmith: I have to go lay down now :(too much to take in

[2008/09/03 13:07] Commander Quandry: Some staircases are as you say

[2008/09/03 13:08] Lionel Blaisdale: With photos on them

[2008/09/03 13:08] Commander Quandry: but mine is all prims

[2008/09/03 13:08] Becka Finesmith: You'll be telling me the matrix isn't real next

[2008/09/03 13:08] Minnie Atlass: yes

[2008/09/03 13:08] Lionel Blaisdale: Then your staircase is wastefull of prims.

[2008/09/03 13:08] Minnie Atlass: narghhhh

[2008/09/03 13:08] Zuki Tigerpaw: My name is....

[2008/09/03 13:08] Minnie Atlass: got loads

[2008/09/03 13:08] Commander Quandry: Since it's on my land I think the waste is what I want it to be

[2008/09/03 13:08] Zuki Tigerpaw: Neeooooo! :O)

[2008/09/03 13:08] Becka Finesmith: lol

[2008/09/03 13:09] Kickaha Wolfenhaut: The middle ground is sculpted prims. Is anyone here competent in that area?

[2008/09/03 13:09] DL Notify List v1.1: Aseret Quintessa has logged off

[2008/09/03 13:09] Minnie Atlass: lol

[2008/09/03 13:09] Becka Finesmith: Use the force luke

[2008/09/03 13:09] Hennamono Morpork: Buddha taught us RL is illusion but he didn't mention prims

[2008/09/03 13:09] Becka Finesmith: D'oh

[2008/09/03 13:09] Zuki Tigerpaw: Back to Mars then...

[2008/09/03 13:09] Minnie Atlass: can do a bit Kicks... doing them more and more

[2008/09/03 13:09] Becka Finesmith: >nods>

[2008/09/03 13:09] Becka Finesmith: No prim limit on Mars
[2008/09/03 13:09] Minnie Atlass: sorry Li... we're being naughty
[2008/09/03 13:10] Becka Finesmith: lol
[2008/09/03 13:10] Becka Finesmith: We are just pulling your leg
[2008/09/03 13:10] Becka Finesmith: (But SL is real)
[2008/09/03 13:10] Becka Finesmith: :)
[2008/09/03 13:10] Minnie Atlass: yes we indeed know what you mean :)
[2008/09/03 13:10] Minnie Atlass: all the solar bits will be textures
[2008/09/03 13:10] Becka Finesmith: OK - I think we got a little sidetracked by the building moving but we made some progress
[2008/09/03 13:11] Becka Finesmith: Yes
[2008/09/03 13:11] Becka Finesmith: And the circuit boards and stuff
[2008/09/03 13:11] Lionel Blaisdale: I was just trying to help Commander, I was just trying to mention how things come together on SL, I certainly did not deserve the sarcasm.
[2008/09/03 13:11] Becka Finesmith: they won't really work :)
[2008/09/03 13:11] Minnie Atlass: yep
[2008/09/03 13:11] Minnie Atlass: arggghh *hugs*
[2008/09/03 13:11] Becka Finesmith: Lionel - We where just joking around
[2008/09/03 13:11] Becka Finesmith: we understand what you meant
[2008/09/03 13:11] Scathach Rhiadra: sorry Lionel
[2008/09/03 13:12] Zuki Tigerpaw: (((Lionel)))
[2008/09/03 13:12] Commander Quandry: My point is really about how real you want something to be
[2008/09/03 13:12] Commander Quandry: I use real stairs because it's important to me - more than prim count is
[2008/09/03 13:12] Minnie Atlass: well as long as it looks real... and we're all happy with it
[2008/09/03 13:12] Becka Finesmith: yep.
[2008/09/03 13:13] Kickaha Wolfenhaut: Scale is a big decision here too. We need to ascertain the size of our smallest component and apply the minimum prim size limit rule to it.
[2008/09/03 13:13] Lionel Blaisdale: You can show the inner parts of the beable as a series on prims textured to look like the separate components.
[2008/09/03 13:13] Lionel Blaisdale: A picture of the beagle on a flat or curved surface will have exactly the same effect.
[2008/09/03 13:13] Minnie Atlass: well its not size as such... cos the whole thing can be sized.. its the relation of each part
[2008/09/03 13:14] Lionel Blaisdale: That is how SL works, it is a huge con trick.
[2008/09/03 13:14] Commander Quandry: but any moveing parts need to be prims

[2008/09/03 13:14] Minnie Atlass: all virtual worlds are illusion Li... the movies is
[2008/09/03 13:14] Becka Finesmith: yes
[2008/09/03 13:14] Minnie Atlass: are
[2008/09/03 13:14] Becka Finesmith: We have to agree what is going to be a
moving part
[2008/09/03 13:14] Hennamono Morpork: All perception is illusion
[2008/09/03 13:15] Connecting to in-world Voice Chat...
[2008/09/03 13:15] Connected
[2008/09/03 13:15] Lionel Blaisdale: There are no moving parts in SL, it is a
series of textures to give that illusion.
[2008/09/03 13:15] Becka Finesmith: Wish my life had some sort of reality to it
[2008/09/03 13:15] Minnie Atlass: anyway what's illusion, what's not illusion...
come on
[2008/09/03 13:15] Becka Finesmith: :(
[2008/09/03 13:15] Lionel Blaisdale: Just like an old cartoon.
[2008/09/03 13:15] Minnie Atlass: yep
[2008/09/03 13:15] Kickaha Wolfenhaut: The whole thing cannot be resized if
that would mean the smallest component was trying to go smaller than the limit.
That's why we need to look at the smallest bits and think upward.
[2008/09/03 13:15] Becka Finesmith: my life?
[2008/09/03 13:15] Commander Quandry: that is a moving part
[2008/09/03 13:15] Minnie Atlass: oh see what you mean... yes
[2008/09/03 13:15] Hennamono Morpork is Offline
[2008/09/03 13:16] Becka Finesmith: Yes - THat's why I was hoping to identify
the various elements tonight
[2008/09/03 13:16] DL Notify List v1.1: Hennamono Morpork has logged off
[2008/09/03 13:16] Minnie Atlass: but the whole thing can be resized...
[2008/09/03 13:16] Kickaha Wolfenhaut: See above comment.
[2008/09/03 13:16] MystiTool HUD 1.0.23: Entering chat range: Eshala
Tabacznyk (19m)
[2008/09/03 13:17] Minnie Atlass: normally you can buid things as a maquette...
say buildings... but the smallest parts will stay fairly small with this
[2008/09/03 13:17] Minnie Atlass: sooo yes
[2008/09/03 13:17] Jen Dratman is Offline
[2008/09/03 13:18] Becka Finesmith: OK
[2008/09/03 13:19] Minnie Atlass: just reading above... the opening parts... will be
scripted to open yes
[2008/09/03 13:19] Becka Finesmith: So we have our room
[2008/09/03 13:19] Becka Finesmith: YEs - We need to the arm to move too
[2008/09/03 13:19] Becka Finesmith: I think

[2008/09/03 13:19] Minnie Atlass: a door script... for example... maybe with a remote

[2008/09/03 13:20] Becka Finesmith: Cool - It would be nice if it did something when someone touched it

[2008/09/03 13:20] Kickaha Wolfenhaut: This object I'm sitting on is linked with a smaller one. The smaller one is already at the minumum size. Ergo, it is impossible to shrink the whole thing. You can try iot.

[2008/09/03 13:20] Minnie Atlass: yes it can

[2008/09/03 13:21] Minnie Atlass: wheres the smallest part?

[2008/09/03 13:21] Kickaha Wolfenhaut: It's very small, lol

[2008/09/03 13:21] Minnie Atlass: yes, i agreed... if its at the limit yes

[2008/09/03 13:22] Kickaha Wolfenhaut: OK

[2008/09/03 13:22] Commander Quandry: well that got rid of the bird

[2008/09/03 13:22] Minnie Atlass: goodie

[2008/09/03 13:23] Minnie Atlass: are you happy Becka..

[2008/09/03 13:23] Becka Finesmith: OK

[2008/09/03 13:23] Becka Finesmith: So next meeting in two weeks. Where do we need to be?

[2008/09/03 13:24] Becka Finesmith: Yes -Very Minnie

[2008/09/03 13:24] Kickaha Wolfenhaut: If you didn't get any other volunteers, I'll do the Changing Rooms in here.

[2008/09/03 13:24] Becka Finesmith: Thanks Kick

[2008/09/03 13:24] Becka Finesmith: This is what I would like.....

[2008/09/03 13:24] Minnie Atlass: smith... what part do you wish to work on... building, textures, research?

[2008/09/03 13:25] smithb Windlow: building

[2008/09/03 13:25] Becka Finesmith: When we meet again in two weeks, This room will be ready and we will be in a position to talk about the details of the build

[2008/09/03 13:25] Eshala Tabacnyk: myspacebarisgoosed!

[2008/09/03 13:25] Minnie Atlass: oki d...

[2008/09/03 13:25] Elsa Dickins: Will someone put some posters up to say what you're doing here?

[2008/09/03 13:25] Elsa Dickins: lmao Esh

[2008/09/03 13:26] Minnie Atlass: yes that's the next job Elsa

[2008/09/03 13:26] Kickaha Wolfenhaut: Yup Elsa

[2008/09/03 13:26] Eshala Tabacnyk: anyoneknowhowtoundoanimackeyboard?

[2008/09/03 13:26] Minnie Atlass: Esh's job... lol

[2008/09/03 13:26] Eshala Tabacnyk: what?>>>>

[2008/09/03 13:26] Elsa Dickins: lol

[2008/09/03 13:26] Minnie Atlass: boards and drawings

[2008/09/03 13:26] Kickaha Wolfenhaut: I'm on it.
[2008/09/03 13:26] Eshala Tabacznyk: icantdomuchtillifixmykeybaord
[2008/09/03 13:26] Becka Finesmith: What happened to your space key Esh?
[2008/09/03 13:26] Becka Finesmith: lol
[2008/09/03 13:26] Kickaha Wolfenhaut: Ditch the Mac Esh.
[2008/09/03 13:26] Eshala Tabacznyk: spiltcokealloverkeyboard
[2008/09/03 13:26] Minnie Atlass: Kicks let Esh
[2008/09/03 13:26] Commander Quandry: Coke
[2008/09/03 13:26] Becka Finesmith: I'll give you some more stuff from the book
Kick
[2008/09/03 13:26] Elsa Dickins: can you pull it off and clean it underneath?
[2008/09/03 13:27] Eshala Tabacznyk: woahwoah-let-me-do-what????
[2008/09/03 13:27] Becka Finesmith: Elsa - Can we have a video board in here>?
[2008/09/03 13:27] Minnie Atlass: fgs... Esh.. boards, textures
[2008/09/03 13:27] Becka Finesmith: I have some video I would like to show
[2008/09/03 13:27] Eshala Tabacznyk: I've-missed-a-lot-sorry-had-to-mop-up-coke
[2008/09/03 13:28] Becka Finesmith: uhuoh - End of keyboard then!
[2008/09/03 13:28] Eshala Tabacznyk: spacebar-is-deceased
[2008/09/03 13:28] Minnie Atlass: like that and then paste a texture on it
[2008/09/03 13:28] Minnie Atlass: eshy weshy....
[2008/09/03 13:28] Eshala Tabacznyk: minnie-winnie
[2008/09/03 13:28] Minnie Atlass: lol
[2008/09/03 13:28] Kickaha Wolfenhaut: I have heard that you should rinse it
with meths. Smelly though.
[2008/09/03 13:28] Silver Stream Server R0088: This object must be owned my
the land owner of this parcel.
If this land is owned by a group, please deed it to that group.
[2008/09/03 13:28] Eshala Tabacznyk: lol
[2008/09/03 13:28] Minnie Atlass: lol
[2008/09/03 13:29] Eshala Tabacznyk: think-i-have-some-meths
[2008/09/03 13:29] Becka Finesmith: drink it quick
[2008/09/03 13:29] Becka Finesmith: hold your nose
[2008/09/03 13:29] Minnie Atlass: oh gawd... Smith can you build in here?
[2008/09/03 13:29] Scathach Rhiadra: lol
[2008/09/03 13:29] Eshala Tabacznyk: lol-will-need-something-to-drink-now-i-
have-lost-coke
[2008/09/03 13:29] Minnie Atlass: just a sec
[2008/09/03 13:29] Elsa Dickins: oh bugger, it needs to be owned by the
landowner

[2008/09/03 13:30] Elsa Dickins: don't think this is group land, I think this bit is still schomer

[2008/09/03 13:30] Minnie Atlass: Elsa we need the Science group set up with perms

[2008/09/03 13:30] Eshala Tabaczyk: awwwwwww

[2008/09/03 13:30] Minnie Atlass: ok.. Smith, click on me :P

[2008/09/03 13:30] Elsa Dickins: perms to build here?

[2008/09/03 13:30] Minnie Atlass: look for Schome Educators and join

[2008/09/03 13:30] Becka Finesmith: If you are in the Schme educators group it gives you perms

[2008/09/03 13:30] Elsa Dickins: you just need to be shcome educators to build here

[2008/09/03 13:31] Minnie Atlass: well if you can't Elsa, everyone join Schome educators

[2008/09/03 13:31] Eshala Tabaczyk:
gonna=log=off=and=dismantle=keyboard=dash=key=stuck=now=:((((

[2008/09/03 13:31] Minnie Atlass: haha

[2008/09/03 13:31] Elsa Dickins: I can but there is a limit to the numebr of groups you can belong to, so it seems sensible to use an existing one for the purposes of building

[2008/09/03 13:31] Elsa Dickins: poor esh

[2008/09/03 13:31] Elsa Dickins: good luck

[2008/09/03 13:32] Minnie Atlass: yes Schome Sciende

[2008/09/03 13:32] Eshala Tabaczyk: bye+all=see=yous=later=maybe

[2008/09/03 13:32] Becka Finesmith: Kick created a group for us Elsa

[2008/09/03 13:32] Minnie Atlass: lol... bye xx

[2008/09/03 13:32] Eshala Tabaczyk is Offline

[2008/09/03 13:32] Elsa Dickins: ah right, I didn't realise that

[2008/09/03 13:32] DL Notify List v1.1: Eshala Tabaczyk has logged off

[2008/09/03 13:33] Elsa Dickins: I cna give you rights as individuals but not as a group, that has to come from the landowner and this bit is schomer's

[2008/09/03 13:33] Minnie Atlass: ok. don't worry Elsa

[2008/09/03 13:33] Elsa Dickins: but like I say if you all set schome educators as active group you have the rights anyway

[2008/09/03 13:33] Minnie Atlass: we'll all join Schome educators

[2008/09/03 13:33] Becka Finesmith: OK - Perhaps we can ask Schomer to do it when we see him next?

[2008/09/03 13:34] Elsa Dickins: sure

[2008/09/03 13:34] Becka Finesmith: I think most of us are members of Schome Educators anyway

[2008/09/03 13:35] Commander Quandry: I'm off - if you need me to do anything I will do it - if everything is covered don't worry. Just let me know.

[2008/09/03 13:35] Minnie Atlass: Commander.. can anyone join the group

[2008/09/03 13:35] Becka Finesmith: Thanks Commander - WE will need you

[2008/09/03 13:35] Becka Finesmith: :)

[2008/09/03 13:36] Minnie Atlass: smith, what happened

[2008/09/03 13:36] smithb Windlow: No idea.

[2008/09/03 13:36] Clare Loring is Offline

[2008/09/03 13:36] Minnie Atlass: ok.. lets go back

[2008/09/03 13:36] MystiTool HUD 1.0.23: Entering chat range: Commander Quandry (10m)

[2008/09/03 13:36] Minnie Atlass: whoops

[2008/09/03 13:37] Minnie Atlass: ermm hole

[2008/09/03 13:37] Commander Quandry: wow - I turn my back for a minute...

[2008/09/03 13:37] Becka Finesmith: lol

[2008/09/03 13:37] Minnie Atlass: i know

[2008/09/03 13:37] Kickaha Wolfenhaut: WTF happened there?

[2008/09/03 13:37] Becka Finesmith: Elsa - Any idea what's happening to the building?

[2008/09/03 13:37] smithb Windlow: I think It may have been me. created an object and the floor fell from under it

[2008/09/03 13:37] Commander Quandry: sorry Minnie as I tp'd you asked a question about anyone joining - joining what?

[2008/09/03 13:37] Minnie Atlass: ahhhh

[2008/09/03 13:38] Sky Shui is Offline

[2008/09/03 13:38] Elsa Dickins: no idea!

[2008/09/03 13:38] Minnie Atlass: commander.. how does someone join the Schome Ed group?

[2008/09/03 13:39] Scathach Rhiadra: its open membership

[2008/09/03 13:39] Minnie Atlass: sorry

[2008/09/03 13:39] Minnie Atlass: that's weird

[2008/09/03 13:40] Becka Finesmith: I can't remember how I joined now

[2008/09/03 13:40] Minnie Atlass: anyhow...its ok.....

[2008/09/03 13:40] smithb Windlow: So. did i do something wrong. or is the place a little flaky

[2008/09/03 13:41] Minnie Atlass: don't think it was you Smith

[2008/09/03 13:41] Elsa Dickins: well unless someone is deliberately moving it

[2008/09/03 13:41] Elsa Dickins: and it belongs tot eh noubies group so anyone in the group has access rights to edit the building

[2008/09/03 13:41] Elsa Dickins: then it's SL being flaky

[2008/09/03 13:41] Scathach Rhiadra: If you look up Schome in search groups Minnie, you will find it

[2008/09/03 13:41] Becka Finesmith: I am in the nOUbies group but I don't have that group active at the moment

[2008/09/03 13:41] Minnie Atlass: not you Smith... don't worry

[2008/09/03 13:42] Kickaha Wolfenhaut: would switching to midnight make the little I'm-fiddling dots show up more..?. identify the culprit.

[2008/09/03 13:42] smithb Windlow: Are we not able to take full control of the building?

[2008/09/03 13:42] Minnie Atlass: elsa can

[2008/09/03 13:42] Kickaha Wolfenhaut: No

[2008/09/03 13:42] Kickaha Wolfenhaut: Too light anyway

[2008/09/03 13:42] Sky Shui is Online

[2008/09/03 13:42] Minnie Atlass: you see again

[2008/09/03 13:42] Elsa Dickins: Elsa can what?

[2008/09/03 13:42] Minnie Atlass: edit the building

[2008/09/03 13:42] Elsa Dickins: I can rescind the group rights to it

[2008/09/03 13:42] Becka Finesmith: I'm afraid I have to leave in a minute - I have another meeting to go to

[2008/09/03 13:43] Elsa Dickins: any of you can edit the building

[2008/09/03 13:43] Connecting to in-world Voice Chat...

[2008/09/03 13:43] Connected

[2008/09/03 13:43] MystiTool HUD 1.0.23: Entering chat range: Lucius Amaterasu (18m)

[2008/09/03 13:43] Connecting to in-world Voice Chat...

[2008/09/03 13:43] MystiTool HUD 1.0.23: Entering chat range: smithb Windlow (15m), Minnie Atlass (17m), Lionel Blaisdale (18m)

[2008/09/03 13:43] MystiTool HUD 1.0.23: Entering chat range: Commander Quandry (15m), Scathach Rhiadra (17m), Becka Finesmith (18m), Elsa Dickins (18m)

[2008/09/03 13:43] Connected

[2008/09/03 13:43] MystiTool HUD 1.0.23: Entering chat range: Zuki Tigerpaw (18m)

[2008/09/03 13:43] Minnie Atlass: next one in 2 weeks?

[2008/09/03 13:43] Becka Finesmith: yes

[2008/09/03 13:43] Becka Finesmith: I'll put it in the calendar

[2008/09/03 13:44] Becka Finesmith: We should have this room dorted and be ready to start handing out building tasks

[2008/09/03 13:44] Minnie Atlass: ok

[2008/09/03 13:44] Becka Finesmith: Scatch - We still need detailed info about the lander

[2008/09/03 13:44] Minnie Atlass: yes

[2008/09/03 13:44] Becka Finesmith: I have a book which give some good basics

[2008/09/03 13:44] Minnie Atlass: as much as you can get

[2008/09/03 13:44] Becka Finesmith: But we need images for textures and stuff

[2008/09/03 13:45] Scathach Rhiadra: ok

[2008/09/03 13:45] Minnie Atlass: yes

[2008/09/03 13:45] smithb Windlow: I will practice not distroyin. floors etc.

[2008/09/03 13:45] Minnie Atlass: lol

[2008/09/03 13:45] Kickaha Wolfenhaut: Elsa, can we approach Schomer about parceling off a small area or two so we can have out own media feeds? Just the tiniest sizes.

[2008/09/03 13:45] Scathach Rhiadra: I can do more research for that

[2008/09/03 13:45] Elsa Dickins: you don't need parcels for different media feeds

[2008/09/03 13:45] Becka Finesmith: Brilliant Scath

[2008/09/03 13:45] Kickaha Wolfenhaut: Go on...

[2008/09/03 13:45] Elsa Dickins: I have a magic system that gets around that

[2008/09/03 13:46] Elsa Dickins: it's brilliant

[2008/09/03 13:46] Kickaha Wolfenhaut: WITCH!

[2008/09/03 13:46] Kickaha Wolfenhaut: fetch the kindling

[2008/09/03 13:46] Becka Finesmith: Elsa, It would be great if we could run some video in here

[2008/09/03 13:46] Becka Finesmith: or even quicktime anims

[2008/09/03 13:46] Elsa Dickins: that's why I put that screen up, but I need to get schomer in here

[2008/09/03 13:46] Becka Finesmith: I'd like to show some details about how Beagle oeprats

[2008/09/03 13:46] Becka Finesmith: OK - Cool

[2008/09/03 13:47] Elsa Dickins: we are hoping to get some time together inworld sometime soon to tlak to everyone

[2008/09/03 13:47] Elsa Dickins: so keep a list of things to spring on him then :)

[2008/09/03 13:47] Becka Finesmith: lol @Kick

[2008/09/03 13:47] Elsa Dickins: lol, just seen that

[2008/09/03 13:47] Becka Finesmith: Before I go

[2008/09/03 13:47] Minnie Atlass: yup

[2008/09/03 13:48] Becka Finesmith: How does everyone feel about meeting up in RL for a Christmas dinner?

[2008/09/03 13:48] Elsa Dickins: roast birdie?

[2008/09/03 13:48] Elsa Dickins: with all the trimmings?

[2008/09/03 13:48] Scathach Rhiadra: in what country :))
[2008/09/03 13:48] Kickaha Wolfenhaut: yours
[2008/09/03 13:48] CC Exonar is Offline
[2008/09/03 13:48] Scathach Rhiadra: lol
[2008/09/03 13:48] Minnie Atlass: i keep the 2 worlds seperate Becka
[2008/09/03 13:48] Becka Finesmith: Yeah - All to Scaths house :)
[2008/09/03 13:49] Kickaha Wolfenhaut: Big house Scath?
[2008/09/03 13:49] Becka Finesmith: Ok Minnie
[2008/09/03 13:49] Becka Finesmith: NP
[2008/09/03 13:49] MystiTool HUD 1.0.23: Entering chat range: GMoney
Martian (6m)
[2008/09/03 13:49] Scathach Rhiadra: no, tiny
[2008/09/03 13:49] Kickaha Wolfenhaut: Mive then. you have three months
[2008/09/03 13:49] Kickaha Wolfenhaut: move
[2008/09/03 13:49] Becka Finesmith: Hello Gmoney :)
[2008/09/03 13:49] Becka Finesmith: THis is my friend folks
[2008/09/03 13:49] Commander Quandry is Offline
[2008/09/03 13:49] GMoney Martian: Hi everyone
[2008/09/03 13:49] Elsa Dickins: London would be best option if people are
interested
[2008/09/03 13:49] Kickaha Wolfenhaut: Hello Becka's friend.
[2008/09/03 13:49] smithb Windlow: Hi. GM
[2008/09/03 13:49] DL Notify List v1.1: Commander Quandry has logged off
[2008/09/03 13:49] Scathach Rhiadra: Hi GMoney
[2008/09/03 13:49] Zuki Tigerpaw: Hi GMoney
[2008/09/03 13:49] DL Notify List v1.1: CC Exonar has logged off
[2008/09/03 13:50] Minnie Atlass: hi
[2008/09/03 13:50] Becka Finesmith: In true cyber style we have never met even
though we only live about 5 mins away from each other
[2008/09/03 13:50] Elsa Dickins: hello GMoney
[2008/09/03 13:50] Elsa Dickins: lol
[2008/09/03 13:50] GMoney Martian: first visit to SL to not got much of a clue
what's happening lol
[2008/09/03 13:50] Kickaha Wolfenhaut: Christmas get-together is a fine idea.
[2008/09/03 13:50] Becka Finesmith: Join the club
[2008/09/03 13:50] Becka Finesmith: :)
[2008/09/03 13:50] Elsa Dickins: you, me and the bird then Becka :)
[2008/09/03 13:50] Becka Finesmith: Scatch - How easy would it be for you to get
to London?
[2008/09/03 13:51] Becka Finesmith: Ouch

[2008/09/03 13:51] Becka Finesmith: lol
[2008/09/03 13:51] CC Exonar is Online
[2008/09/03 13:51] Scathach Rhiadra: not around Christmas, I have no leave left this year
[2008/09/03 13:51] Becka Finesmith: Awww - Maybe we should come to you then :)
[2008/09/03 13:51] Kickaha Wolfenhaut: We can just set up laptops round the table for absentees.
[2008/09/03 13:51] Kickaha Wolfenhaut: Webcam.
[2008/09/03 13:51] Becka Finesmith: Great idea
[2008/09/03 13:51] Becka Finesmith: :)
[2008/09/03 13:51] Lionel Blaisdale is Offline
[2008/09/03 13:52] Elsa Dickins: yes!
[2008/09/03 13:52] DL Notify List v1.1: CC Exonar has logged on
[2008/09/03 13:52] Scathach Rhiadra: drink a pint of guinness for me
[2008/09/03 13:52] Becka Finesmith: We would have to make a night of it
[2008/09/03 13:52] Becka Finesmith: Carrying a lptop into a club would be a bit suspect
[2008/09/03 13:52] smithb Windlow: Sounds good to me. I'll send fresh bread
[2008/09/03 13:52] Becka Finesmith: SmithB - Where are you?
[2008/09/03 13:52] Elsa Dickins: lol smithb
[2008/09/03 13:52] smithb Windlow: Up north.
[2008/09/03 13:52] Becka Finesmith: So you could get to London for the night?
[2008/09/03 13:52] smithb Windlow: Sure
[2008/09/03 13:52] Kickaha Wolfenhaut: Do you good then.
[2008/09/03 13:53] Lionel Blaisdale is Online
[2008/09/03 13:53] MystiTool HUD 1.0.23: Entering chat range: Lionel Blaisdale (10m)
[2008/09/03 13:53] Becka Finesmith: lol
[2008/09/03 13:53] Becka Finesmith: OK
[2008/09/03 13:53] Kickaha Wolfenhaut: Lionel is a northerner too,
[2008/09/03 13:53] Becka Finesmith: I'll try and get something arranged
[2008/09/03 13:53] Becka Finesmith: The "meet to roast the bird" group
[2008/09/03 13:53] Becka Finesmith: :)
[2008/09/03 13:53] Kickaha Wolfenhaut: Only the best please Becka. Can we get it funded as R&D?
[2008/09/03 13:53] Becka Finesmith: lol
[2008/09/03 13:53] Scathach Rhiadra: lol
[2008/09/03 13:53] Becka Finesmith: in L\$
[2008/09/03 13:53] Kickaha Wolfenhaut: Pah!

[2008/09/03 13:54] Minnie Atlass: ok bye everyone
[2008/09/03 13:54] Becka Finesmith: By e Minnie THanks
[2008/09/03 13:54] Scathach Rhiadra: night Minnie
[2008/09/03 13:54] Zuki Tigerpaw: Bye Minnie
[2008/09/03 13:54] Minnie Atlass: byeeee
[2008/09/03 13:54] GMoney Martian: bye
[2008/09/03 13:54] Becka Finesmith: Zuki - You are south aren't you?
[2008/09/03 13:54] Kickaha Wolfenhaut: bye bye
[2008/09/03 13:54] smithb Windlow: bye
[2008/09/03 13:54] Elsa Dickins: bye minnie
[2008/09/03 13:54] Zuki Tigerpaw: Oh yes - deepest Devon!
[2008/09/03 13:55] Becka Finesmith: Oooh - Near Elsa then
[2008/09/03 13:55] Elsa Dickins: OK I am off too, got 2 new books today adn I want to start reading one of them at least before I fall asleep
[2008/09/03 13:55] Elsa Dickins: yes, Zuki and I have met :)
[2008/09/03 13:55] Lionel Blaisdale: Goodnight.
[2008/09/03 13:55] Scathach Rhiadra: night Elsa
[2008/09/03 13:55] Zuki Tigerpaw: Not too far - bye Elsa
[2008/09/03 13:55] Becka Finesmith: Yes - I have to go to a meeting now
[2008/09/03 13:55] Kickaha Wolfenhaut: Night night then Elsa.
[2008/09/03 13:55] Becka Finesmith: Bye Elsa
[2008/09/03 13:55] Elsa Dickins: night night all, nice to see you
[2008/09/03 13:55] Becka Finesmith: Will we see you tommorow night?
[2008/09/03 13:55] Elsa Dickins is Offline
[2008/09/03 13:55] Becka Finesmith: damn
[2008/09/03 13:55] Becka Finesmith: Missed her
[2008/09/03 13:55] Kickaha Wolfenhaut: Charming Becka. What was this? Toy soldiers?
[2008/09/03 13:56] Becka Finesmith: lol
[2008/09/03 13:56] DL Notify List v1.1: Elsa Dickins has logged off
[2008/09/03 13:56] Becka Finesmith: I meant another meeting Kick :)
[2008/09/03 13:56] Becka Finesmith: Sorry
[2008/09/03 13:56] Kickaha Wolfenhaut: 'sbetter. lol
[2008/09/03 13:56] Minnie Atlass is Offline
[2008/09/03 13:56] Becka Finesmith: lol
[2008/09/03 13:56] Becka Finesmith: I told Elsa all about you ;)
[2008/09/03 13:56] Kickaha Wolfenhaut: !!!!
[2008/09/03 13:56] Kickaha Wolfenhaut: I hope you lied.
[2008/09/03 13:56] Becka Finesmith: You will never know :p

[2008/09/03 13:57] Zuki Tigerpaw: Sorry guy's - time I did some work! I'll keep an eye on the spreadsheet for my next job! See you soon!

[2008/09/03 13:57] Becka Finesmith: Gmoney - I have to go but some of my lovely friends will maybe show you around???

[2008/09/03 13:57] Becka Finesmith: Thanks Zuki

[2008/09/03 13:57] Kickaha Wolfenhaut: Bye bye Zuki.

[2008/09/03 13:57] Scathach Rhiadra: night Zuki

[2008/09/03 13:57] GMoney Martian: ok later's Becka

[2008/09/03 13:57] Scathach Rhiadra: night Elsa

[2008/09/03 13:57] Zuki Tigerpaw: Bye!

[2008/09/03 13:57] Lionel Blaisdale: Bye